

```
#include "mainwindow.h"
#include "ui_mainwindow.h"

#ifdef WAVSTATS_H
#include "wavstats.h"
#endif

#include <QFileDialog>
#include <QMediaPlayer>
// #include <QMessageBox>

MainWindow::MainWindow( QWidget* parent )
    : QMainWindow( parent ), ui( new Ui::MainWindow )
{
    ui->setupUi( this );
}

MainWindow::~MainWindow()
{
    delete ui;
}

void MainWindow::plot()
{
    // Figure it out
}

void MainWindow::on_horizontalScrollBar_zoom_valueChanged( int value )
{
    // Figure it out
}

void MainWindow::on_actionOpen_triggered()
{
    // add before closing brace
    plot();
}

void MainWindow::on_actionSave_As_triggered()
{
    // unchanged
}

void MainWindow::on_pushButton_Play_clicked()
{
    // unchanged
}
```